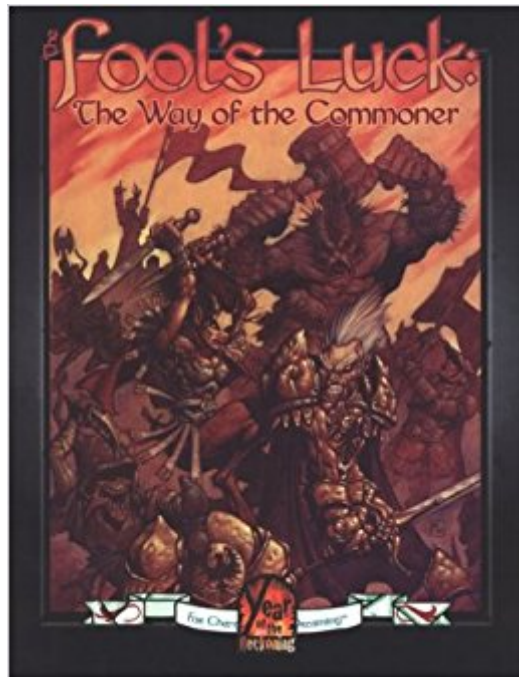




The book was found

# Fools Luck: Way Of The Commoner (Changeling, The Dreaming)



## Synopsis

Description: CTD WW7010 Dreams of the Future Since the rise of High King David and the signing of the Treaty of Concordia, a tenuous peace has settled between the realm's nobles and commoners. Yet some commoners - particularly those connected to the Shadow Court - still resent noble rule. Trouble brews in the shadows and hidden places of David's lands. But now that the High King is missing, nothing stands in the way of revolution. Freedom for all! Nightmares of the Past The Way of the Commoner offers an inside look at the daily life of the commoner Kithain. It also provides a complete history of the commoners, from their status before the Shattering, through their time of self-rule during the Interregnum, to the modern day. This is your chance to truly know and play the commoner kith, and your chance to throw down the fae lords as part of White Wolf's Year of the Reckoning. The Fool's Luck: The Way of the Commoner includes: New Merits, Flaws and Treasures, and two new commoner kith: the Spiggan and the Piskies Detailed information on playing commoner characters in a Changeling chronicle The first in the Year of the Reckoning series and the Piskies in a Changeling chronicle 1

## Book Information

Paperback: 128 pages

Publisher: White Wolf Publishing (January 4, 1999)

Language: English

ISBN-10: 156504715X

ISBN-13: 978-1565047150

Product Dimensions: 8.4 x 0.4 x 10.9 inches

Shipping Weight: 13.6 ounces

Average Customer Review: 4.5 out of 5 stars 2 customer reviews

Best Sellers Rank: #672,842 in Books (See Top 100 in Books) #6 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Other #59 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General #8204 in Books > Humor & Entertainment > Puzzles & Games

## Customer Reviews

Description: CTD WW7010 Dreams of the Future Since the rise of High King David and the signing of the Treaty of Concordia, a tenuous peace has settled between the realm's nobles and commoners. Yet some commoners - particularly those connected to the Shadow Court - still resent noble rule. Trouble brews in the shadows and hidden places of David's lands. But now that the High King is

missing, nothing stands in the way of revolution. Freedom for all! Nightmares of the Past The Way of the Commoner offers an inside look at the daily life of the commoner Kithain. It also provides a complete history of the commoners, from their status before the Shattering, through their time of self-rule during the Interregnum, to the modern day. This is your chance to truly know and play the commoner kith, and your chance to throw down the fae lords as part of White Wolf's Year of the Reckoning. The Fool's Luck: The Way of the Commoner includes: New Merits, Flaws and Treasures, and two new commoner kith: the Spiggan and the Piskies Detailed information on playing commoner characters in a Changeling chronicle The first in the Year of the Reckoning series and the Piskies in a Changeling chronicle 1

After going through the core rule book, a potential Changeling Storyteller would be well advised to thumb through this book. The lion's share is devoted to the Changeling's take on the history of the World of Darkness, with a great deal of material on the Interregnum (when the Sidhe had left) and the Accordance War, which can provide hooks for developing a background for a chronicle's setting. Additionally, secret societies and political viewpoints (conservative, moderate, radical) can provide ideas for bringing intrigue into a story. Finally, a chapter is devoted to assisting the Storyteller in creating a chronicle by suggesting possible themes, moods and story seeds. Players might be able to draw inspiration from the historical chapter, and they are given a new merit, background and art (Metamorphosis!) and two new kith to try out.

The history of the commoner's, new backgrounds, and a new art-metamorphosis. It's time to have the power to turn into the creatures from our own fantasy stories! Yes, you can turn that prince into a frog.

[Download to continue reading...](#)

Fools Luck: Way of the Commoner (Changeling, the Dreaming) Changeling Players Guide \*OP (Changeling: The Dreaming) Changeling Screen and Story Secret \*OP (Changeling - the Dreaming) Changeling Storytellers Guide \*OP (Changeling: The Dreaming) Denizens of the Dreaming (Changeling: The Dreaming) Lucid Dreaming Easy Beginners Guidebook to Understand, Practice, and Master Lucid Dreaming With Advanced Tips and Techniques (Lucid Dreaming, Dreams, Mental ... Astral Projections, Self Help) Two Old Fools - OIÃfÂ©! (Old Fools series Volume 2) Two Old Fools on a Camel: From Spain to Bahrain and Back Again (Old Fools Large Print) (Volume 3) Two Old Fools on a Camel: From Spain to Bahrain and back again (Old Fools Trilogy) (Volume 3) Order of Darkness Volumes I-III: Changeling; Stormbringers; Fools' Gold Inanimae: The Secret Way \*OP

(Changeling: The Dreaming) Wild Invitation: A Psy-Changeling Collection (Psy/Changeling Series Book 11) Changeling Rites of Spring \*OP (Changeling: The Lost) Changeling: The Dreaming, A Storytelling Game of Modern Fantasy The Shadow Court ( For: Changeling - the Dreaming) The Shining Host: Changeling: The Dreaming for Mind's Eye Theatre The Autumn People: Changeling, The Dreaming Nobles: The Shining Host (Changeling - the Dreaming) The Enchanted (Changeling: The Dreaming) Isle of the Mighty \*OP (Changeling - the Dreaming)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)